**ConductRepair**

# Short Description: This use case enables the actor to repair any equipment if has been schedule and authorized by the company

# Actors: InventoryEquipmentManager, EnginerRepairShop

**Trigger:** This use case gets trigger when a repair is needed and it could be done by the company or the EngineRepairShop when not enough time.

**Results:** Equipment get fixed in time for service.